

## **T&T New Awana Games Quiz**

**Mark with a "True" or "False" for each answer.**

### **1. In the bean bag relay:**

- a. The player in the center must keep at least one foot inside the team triangular box when tossing the bean bag \_\_\_\_\_
- b. If a tossed bean bag crosses the team color line or either diagonal line the team is disqualified \_\_\_\_\_
- c. Players 1-10 can go outside the team zone to retrieve a bean bag \_\_\_\_\_
- d. Players 1-10 can step into the circle with one foot to retrieve a beanbag \_\_\_\_\_

### **2. In the sprint relay:**

- a. The baton must be passed inside the team zone \_\_\_\_\_
- b. If a player is tagged he must move to left till the game is completed \_\_\_\_\_
- c. Runner # 3 can run up to 1 and ¼ laps to get around to their color pin \_\_\_\_\_

### **3. In the three legged race:**

- a. A team is disqualified if they fall down during the race \_\_\_\_\_
- b. To win a team must only touch the pin with their hand or foot \_\_\_\_\_
- c. The runners run two laps. \_\_\_\_\_

### **4. In the Sprint Race:**

- a. One 5<sup>th</sup> or 6<sup>th</sup> grade runner runs 3 laps \_\_\_\_\_
- b. The tag rule applies the first two laps only \_\_\_\_\_

### **5. In the beanbag Grab:**

- a. In Division 2, players line up 3<sup>rd</sup> to 6<sup>th</sup> grade, with a 3<sup>rd</sup> or 4<sup>th</sup> grader being # 6 \_\_\_\_\_
- b. The striped beanbag is on the 3' mark \_\_\_\_\_
- c. Anyone can join in on a contested bag \_\_\_\_\_
- d. When a player foot touches the floor outside their circle line in their team zone, the contested bags and all the bags from both players goes to that player \_\_\_\_\_
- e. A player is disqualified if they touch their knees on the floor on the approach to the bag \_\_\_\_\_

### **6. In the four way tug:**

- a. All players must start with a foot in the middle of the square \_\_\_\_\_
- b. The bean bag always starts on the 12' mark \_\_\_\_\_
- c. The player who picks up the beanbag must have one hand securely on the rope \_\_\_\_\_
- d. Players can use their feet to draw the bean bag closer while holding on to the rope \_\_\_\_\_

### **7. In the balloon volley:**

- a. Players must start in their own triangle to start \_\_\_\_\_
- b. If the balloon is broken the team that broke it is disqualified \_\_\_\_\_
- c. If the balloon is kicked or held the circle director will restart the game in the middle of the square \_\_\_\_\_
- d. Balloons that touch the floor are still in play \_\_\_\_\_

**8. In the Marathon Relay:**

- a. If a player knocks over a pin they should be removed \_\_\_\_\_
- b. It is not the line judge's job to count the laps for the runner \_\_\_\_\_
- c. Boys run one more lap than girls \_\_\_\_\_

**9. In the Marathon race:**

- a. The 3rd graders run first \_\_\_\_\_
- b. Only the first runner getting the pin is timed \_\_\_\_\_
- c. It is the job of the line Judge to tell the coach when they have run the required laps. \_\_\_\_\_

**10. In the balloon relay:**

- a. The first player must start with one hand on the balloon and the balloon behind their head \_\_\_\_\_
- b. The balloon must pass between the first four player's legs each time it is passed back. \_\_\_\_\_
- c. The only players who can disqualify their team for that heat are the ones in zone one and three \_\_\_\_\_

**11. Tie breaker**

- a. The tie breaker is seldom used so a coin is tossed \_\_\_\_\_
- b. The tie breaker is one heat of game # 10 \_\_\_\_\_
- c. The tie breaker is one heat of the Beanbag grab. \_\_\_\_\_

1a = T, 1b = T, 1c = F, 1d = F, 2a = T, 2b = F, 2c = T, 3a = F, 3b = F, 3c = T,  
4a = F, 4b = F, 5a = T, 5b = F, 5c = F, 5d = T, 5e = T, 6a = F, 6b = F, 6c = T, 6d = T,  
7a = F, 7b = F, 7c = F, 7d = T, 8a = T, 8b = T, 8c = F, 9a = F, 9b = T, 9c = F,  
10a = F, 10b = T, 10c = F, 11a = F, 11b = F, 11c = F